

### English:

**Instructions:** Use direct language, labels and captions for instructions. Use of imperative verbs, temporal conjunctions and prepositions to write instructions.

**Familiar Tales** - The Snow Dragon: Use a familiar story to write a new story. Write the Fire Dragon using the film stimulus Excitable Edgar.

**Poetry:** Practise and perform poetry. Word choice, rhythm and rhyme.

**Explanation** - How does Santa work? Examine the features of non-chronological reports; headings, subheadings, diagrams, fact boxes. Explain a process. Using coordinating (and, or, but) and subordinating (when, if because) conjunctions.

### History/Geography

Why do we celebrate Bonfire Night?  
How and why do we commemorate Remembrance Sunday?

**Computing Year 1:** understand algorithms and program a device.

**Year 2:** Use scratch jnr to create and debug algorithms and create a game.

### Music

Timbre - exploring sounds. High and low. Instruments of the orchestra.

**Art** Use colour, line & pattern for firework & Christmas crafts.  
**D&T** Design and make a bird feeder. Product review.

### Monet Class



Commemorations and  
celebrations  
Autumn B 2020  
Year 1 & 2

**RE** - Our Big Questions  
What is Sikhism?  
Why does Christmas matter to Christians?

**PE** Monet will be developing their **target** and **chasing** skills through **multi-skills**. We will be learning core phrases in **gymnastics**, including body shapes and balance.

### Maths

**Year 1: Addition and subtraction:** Part whole model to represent +/-. Adding more and counting on. Fact families and number bonds.

**2D and 3D Shape:** Recognise and name 2D and 3D shapes. Sort shapes. Create patterns.

**Numbers 1-20:** Count in tens and ones

**Year 2: Addition and subtraction:** Money. Knowledge of 2 digit numbers. Ten more/less. Adding more. Fact families and number bonds.

**Money:** Count money - pence and pounds. Make given amounts and find change.

**Multiplication:** Make equal groups, arrays and counting in steps of 2, 3, 5 and 10.

### Science

Monet scientists will be learning about Living Things and their Habitats. We will find out about and describe the basic needs of animals, including humans, for survival. We will also learn about what differentiates living things from those which are dead or have never been alive. We will learn about the 7 things that all living things do and we will investigate how different animals and plants have adapted to live in different places.

**PSHE** 'My emotions.' To understand and name a range of feelings. Calming and relaxing. Being assertive. Problem solving.