# English:

Whole class reading: Romans on the rampage by Jeremy Strong, How to be a Roman in 21 Easy Stages and The Rainbow Bear

Explanation: Explain what you would need to do to be a Roman soldier. What would you wear and what would your duties be?

Narrative: Explore a short animated film from the Literacy Shed. Follow the efforts and exploits of a Roman messenger attempting to carry a message to the Vikings. Build tension and emotion into an innovated narrative.

# History/Geography

Plot the growth of the Roman Empire and explain British invasion.

Name and locate European countries and capital cities.

Compare different periods of time.

MFL (Yr3) In French we will be learning the days of the week and how to describe classroom objects with colours. We will also learn words with sounds u, oi and silent h.

### Music

Use wooden instruments, drums and blocks to keep a steady beat.

Art Pointillism/mosaic.

**D&T** Design and build Roman catapult and create a Roman shield.

# 'Where did the Romans roam?'

Monet Year 2/3 Spring A 2020



# RE

People of God: What is it like to follow God?

Noah and Abraham.

### PE

Dribbling and striking skills with simple attacking and defending games based on Quick sticks hockey.

## Maths

## Multiplication

Explore multiplication by counting in multiples. Represent multiplication in different ways and link with repeated addition.

Year 2: Focus on 2, 5 and 10 times tables. Year 3: Recap 2, 5 and 10 times tables and work on 3, 4 and 8 times tables. Begin to explore formal multiplication.

#### Division

Use the ÷ symbol to write number sentences. Recall division facts from the 2, 5 and 10 times tables. Find odd and even numbers.

#### Science

**Light**: Understand how shadows are formed and find patterns in the way that shadows change size.

# Forces and Magnets

Compare how things move on different surfaces. Describe how forces act.

### <u>PSHE</u>

Citizenship - What does it take to make a good citizen? Working together.

## Computing

Create, organise, manipulate and retrieve digital content. Use the program, Paint.